

There Is More Than One Way to Sleep: Dive Deep Into the Implementations of API Hammering by Various Malware Families

unit42.paloaltonetworks.com/api-hammering-malware-families/

Mark Lim, Riley Porter

June 24, 2022

people reacted

- 6
- 5 min. read

By [Mark Lim](#) and [Riley Porter](#)

June 24, 2022 at 6:00 AM

Category: [Malware](#), [Threat Prevention](#)

Tags: [API Hammering](#), [BazarLoader](#), [Cortex XDR](#), [malware](#), [Sandbox evasion](#), [threat prevention](#), [WildFire](#), [Zloader](#)



This post is also available in: [日本語 \(Japanese\)](#).

Executive Summary

Unit 42 has discovered Zloader and BazarLoader samples that had interesting implementations of a sandbox evasion technique. This blog post will go into details of the unique implementations of API Hammering in these types of malware. API Hammering involves the use of a massive number of calls to Windows APIs as a form of extended sleep to evade detection in sandbox environments.

Sandboxing is a popular technique used to detect if a sample is malicious. A sandbox analyzes the behaviors of the binary as it executes inside a controlled environment. Sandboxes have to deal with many challenges while analyzing a large number of binaries with limited computing resources. Malware sometimes abuses these challenges by “sleeping” in the sandbox before carrying out malicious procedures to hide its real intentions.

Palo Alto Networks customers receive protections from malware families using evasion techniques through [Cortex XDR](#) or the Next-Generation Firewall with [WildFire](#) and [Threat Prevention](#) security subscriptions.

Related Unit 42 Topics [Malware](#), [evasion](#)

Table of Contents

[Common Ways for Malware to Sleep](#)

[What Is API Hammering?](#)

[API Hammering in BazarLoader](#)

[API Hammering in Zloader](#)

[Conclusion: WildFire vs API Hammering](#)

[Indicators of Compromise](#)

Common Ways for Malware to Sleep

The most common way for malware to sleep is to simply call the Windows API function Sleep. A sneakier way that we often see is the Ping Sleep technique where the malware constantly sends ICMP network packets to an IP address (ping) in a loop. To send and receive such useless ping messages takes a certain amount of time, thus the malware indirectly sleeps. However, all these methods are easily detected by many sandboxes.

What Is API Hammering?

[API Hammering](#) has been a known sandbox bypass technique that is sometimes used by malware authors to evade sandboxes. We’ve recently observed [Zloader](#) – a dropper for multiple types of malware – and the backdoor [BazarLoader](#) using new and unique implementations of API Hammering to remain stealthy.

API Hammering consists of a large number of garbage Windows API function calls. The execution time of these calls delays the execution of the real malicious routines of the malware. This allows the malware to indirectly sleep during the sandbox analysis process.

API Hammering in BazarLoader

An older variant of BazarLoader made use of a fixed number (1550) of printf function calls to time out malware analysis. While analyzing a newer version of BazarLoader, we found a new and more complex implementation of API Hammering.

The following decompiled procedure shows how this new variant is implemented in the BazarLoader sample we analyzed. It makes use of a huge loop with a random count that repeatedly accesses a list of random registry keys in Windows.

```
1 bool __fastcall FN_API_hammering(_BYTE *encoded_file_blob)
2 {
3     unsigned __int64 v2; // rsi
4     _BYTE *v1; // rdi
5     _BYTE *lpSubkey; // rax MAPDST
6     int v6; // r8d
7     _BYTE *v7; // rcx
8     HKEY hKey; // [rsp+30h] [rbp-38h] BYREF
9     DWORD cbData; // [rsp+38h] [rbp-30h] BYREF
10
11     cbData = 12;
12     v2 = 0i64;
13     if ( FN_Look_4_Null_byte(encoded_file_blob) != 18 )
14     {
15         v1 = encoded_file_blob;
16         do
17         {
18             lpSubkey = operator new(0xCui64);
19             v6 = 11;
20             lpSubkey[11] = 0;
21             if ( v1 )
22             {
23                 v7 = lpSubkey;
24                 do
25                 {
26                     *v7 = v7[v1 - lpSubkey]; // Generate Subkey from encoded_file_blob
27                     ++v7;
28                     --v6;
29                 }
30                 while ( v6 );
31             }
32             if ( RegOpenKeyExA(HKEY_CURRENT_USER, lpSubkey, 0, KEY_READ, &hKey) != ERROR_FILE_NOT_FOUND
33                 && hKey
34                 && RegQueryValueExA(hKey, "zsadsgjea", 0i64, 0i64, "svogfiifotuz", &cbData)
35                 && hKey )
36             {
37                 ++v2;
38             }
39             v1 += 6;
40             j_j_free(lpSubkey);
41         }
42         while ( v1 - encoded_file_blob < (FN_Look_4_Null_byte(encoded_file_blob) - 18) ); // loop count generated from encoded_file_blob
43         //
44     }
45     return v2 > 0xA;
46 }
```

Figure 1. API Hammering loop in BazarLoader.

To generate the random loop count and list of registry keys, the sample reads the first file from the System32 directory that matches a defined size. This file is then encoded (see Figure 2) to remove most of its null bytes. The random count is then computed based on the offset of the first null byte in that file. The list of random registry keys are generated from fixed length chunks from the encoded file.

```

FileA = CreateFileA(FileName, 0x80000000, 0, 0i64, 3u, 0, 0i64);
FileSize = GetFileSize(FileA, 0i64);
Target_File_Blob = operator new(FileSize);
ReadFile(FileA, Target_File_Blob, FileSize, &NumberOfBytesRead, 0i64);
for ( j = 0; j < 0x249F0; ++j )
{
    v43 = j;
    if ( !Target_File_Blob[j] )
    {
        v44 = 0x17;
        v45 = 32 * j * (0x7C * j - 44);
        j = 0;
        v46 = v45 % 0xFF;
        if ( v46 )
            v44 = v46;
        Target_File_Blob[v43] = v44;
    }
}
Target_File_Blob[0x249EF] = 0;
CloseHandle(FileA);
return Target_File_Blob;

```

Figure 2. Encoding the selected file in BazarLoader.

With a different Windows version (Windows 7, 8, etc.) and a different set of applied updates, there is also a different set of files in the System32 directory. This results in a varying loop count and list registry keys used by BazarLoader when executed in different machines.

The API Hammering function is located in the packer of the BazarLoader sample (see Figure 3). It delays the payload unpacking process to evade detection of the aforementioned. Without completing the unpacking process, the BazarLoader sample would appear to be just accessing random registry keys, a behavior that can be also seen in many legitimate types of software.

```

.text:000007FEEE7F8540      call    FN_API_hammering
.text:000007FEEE7F8545      mov     ebx, [r13+28h]
.text:000007FEEE7F8549      mov     rcx, r14
.text:000007FEEE7F854C      mov     rsi, [rsp+78h+arg_0]
.text:000007FEEE7F8554      add     rbx, r14
.text:000007FEEE7F8557      mov     r13, [rsp+78h+var_38]
.text:000007FEEE7F855C      mov     r12, [rsp+78h+var_30]
.text:000007FEEE7F8561      cmp     byte ptr [rsi+8], 0
.text:000007FEEE7F8565      jnz     short loc_7FEEE7F85E3
.text:000007FEEE7F8567      loc_7FEEE7F8567:          ; DATA XREF: .pdata:000007FEEE8556F0↓o
.text:000007FEEE7F8567      ; .pdata:000007FEEE8556FC↓o
.text:000007FEEE7F8567      mov     rdx, [rsi+10h]
.text:000007FEEE7F856B      call   sub_7FEEE7F7FB0
.text:000007FEEE7F8570      mov     rdi, rax
.text:000007FEEE7F8573      test   rax, rax
.text:000007FEEE7F8576      jz      short loc_7FEEE7F85EC
.text:000007FEEE7F8578      cmp     byte ptr [rsi+3Ch], 0
.text:000007FEEE7F857C      jz      short loc_7FEEE7F85B5
.text:000007FEEE7F857E      mov     r8, [rsi+40h]
.text:000007FEEE7F8582      test   r8, r8
.text:000007FEEE7F8585      jz      short loc_7FEEE7F85B5
.text:000007FEEE7F8587      mov     rcx, gs:60h
.text:000007FEEE7F8590      mov     rdx, [rcx+18h]
.text:000007FEEE7F8594      mov     rcx, [rdx+20h]
.text:000007FEEE7F8598      add     rdx, 20h ; ' '
.text:000007FEEE7F859C      cmp     rcx, rdx
.text:000007FEEE7F859F      jz      short loc_7FEEE7F85B5
.text:000007FEEE7F85A1      loc_7FEEE7F85A1:          ; CODE XREF: FN_Unpack_Payload+50D↓j
.text:000007FEEE7F85A1      cmp     [rcx+20h], r8
.text:000007FEEE7F85A5      jz      short loc_7FEEE7F85B1
.text:000007FEEE7F85A7      mov     rcx, [rcx]
.text:000007FEEE7F85AA      cmp     rcx, rdx
.text:000007FEEE7F85AD      jnz     short loc_7FEEE7F85A1
.text:000007FEEE7F85AF      jmp     short loc_7FEEE7F85B5
.text:000007FEEE7F85B1      ; -----
.text:000007FEEE7F85B1      loc_7FEEE7F85B1:          ; CODE XREF: FN_Unpack_Payload+505↑j
.text:000007FEEE7F85B1      mov     [rcx+20h], r14
.text:000007FEEE7F85B5      loc_7FEEE7F85B5:          ; CODE XREF: FN_Unpack_Payload+4DC↑j
.text:000007FEEE7F85B5      ; FN_Unpack_Payload+4E5↑j ...
.text:000007FEEE7F85B5      xor     r8d, r8d
.text:000007FEEE7F85B8      mov     rcx, r14
.text:000007FEEE7F85BB      lea    edx, [r8+1]
.text:000007FEEE7F85BF      call   rbx
.text:000007FEEE7F85C1      mov     r9d, [rsi+38h]
.text:000007FEEE7F85C5      mov     r8, [rsi+30h]
.text:000007FEEE7F85C9      mov     rdx, [rsi+28h]
.text:000007FEEE7F85CD      mov     rcx, [rsi+20h]
.text:000007FEEE7F85D1      call   rdi          ; Jumping to OEP of unpacked code

```

Figure 3. API Hammering delaying unpacking process in BazarLoader.

API Hammering in Zloader

While the BazarLoader sample relied on a loop to carry out API Hammering, Zloader uses a different approach. It does not require a huge loop, but instead consists of 4 large functions which contain nested calls to multiple other smaller functions (see Figure 4).

```

.text:10008320 var_10 = dword ptr -10h
.text:10008320 var_14 = dword ptr -14h
.text:10008320 var_10 = dword ptr -10h
.text:10008320
.text:10008320 push ebp
.text:10008321 mov ebp, esp
.text:10008323 push ebx
.text:10008324 push edi
.text:10008325 push esi
.text:10008326 sub esp, 18h
.text:10008329 call sub_100074F0
.text:1000832E movzx eax, byte_10022010
.text:10008335 lea eax, [eax+eax*4]
.text:10008338 movsx esi, al
.text:1000833B lea edi, [esi-304h]
.text:10008341 call FN_ReadFile_tmp_txt
.text:10008346 lea ebx, [esi+esi-304h]
.text:1000834D imul edi, ebx
.text:10008350 call sub_1000B3B0
.text:10008355 lea esi, [edi+esi-304h]
.text:1000835C and ebx, esi
.text:1000835E mov eax, ebx
.text:10008360 imul eax, esi
.text:10008363 mov [ebp+var_10], eax
.text:10008366 add edi, eax
.text:10008368 call sub_10009A30
.text:1000836D mov eax, edi
.text:1000836F movsx edi, al
.text:10008372 add edi, esi
.text:10008374 call FN_GetFileAttributes_data_txt
.text:10008379 and ebx, edi
.text:1000837B mov [ebp+var_14], edi
.text:1000837E add ebx, edi
.text:10008380 movsx edi, bl
.text:10008383 mov ebx, edi
.text:10008385 xor ebx, 0FFFFFF5h
.text:10008388 call sub_100098D0
.text:1000838D imul ebx, [ebp+var_10]
.text:10008391 mov esi, ebx
.text:10008393 sub esi, edi
.text:10008395 mov eax, esi
.text:10008397 or eax, 200h
.text:1000839C mov [ebp+var_20], eax
.text:1000839F xor edi, eax
.text:100083A1 call sub_10006040
.text:100083A6 call FN_GetFileAttributes_data_txt
.text:100083AB lea ecx, [edi+ebx]
.text:100083AE mov [ebp+var_1C], ebx
.text:100083B1 imul ecx, ebx
.text:100083B4 mov ebx, edi
.text:100083B6 mov eax, ecx
.text:100083B8 mov edi, ecx
.text:100083BA mov [ebp+var_18], esi
.text:100083BD and eax, esi
.text:100083BF movsx esi, al
.text:100083C2 mov eax, esi
.text:100083C4 or eax, ebx
.text:100083C6 mov [ebp+var_10], eax
.text:100083C9 call sub_10002DD0
.text:100083CE cmp dword_10022050, edi
.text:100083D4 jnz short loc_100083DE

```

The screenshot displays a debugger window with two main panes. The top pane shows assembly code for a function named 'xrefs to FN_GetFileAttributes_data_txt'. The code consists of a series of instructions, including pushes, subtractions, calls to 'FN_ReadFile_tmp_txt', and a loop of calls to 'FN_GetFileAttributes_data_txt'. The bottom pane shows a call stack, where the top entries are all 'FN_GetFileAttributes_data_txt' at various addresses, indicating a recursive or looped call structure. The bottom right corner shows a partial view of a control flow graph with nodes and edges.

Figure 4. One of the large functions responsible for API Hammering in ZLoader. Inside each of these small procedures are four API function calls related to file I/O. The functions are GetFileAttributesW, ReadFile, CreateFileW and WriteFile (see Figure 5).

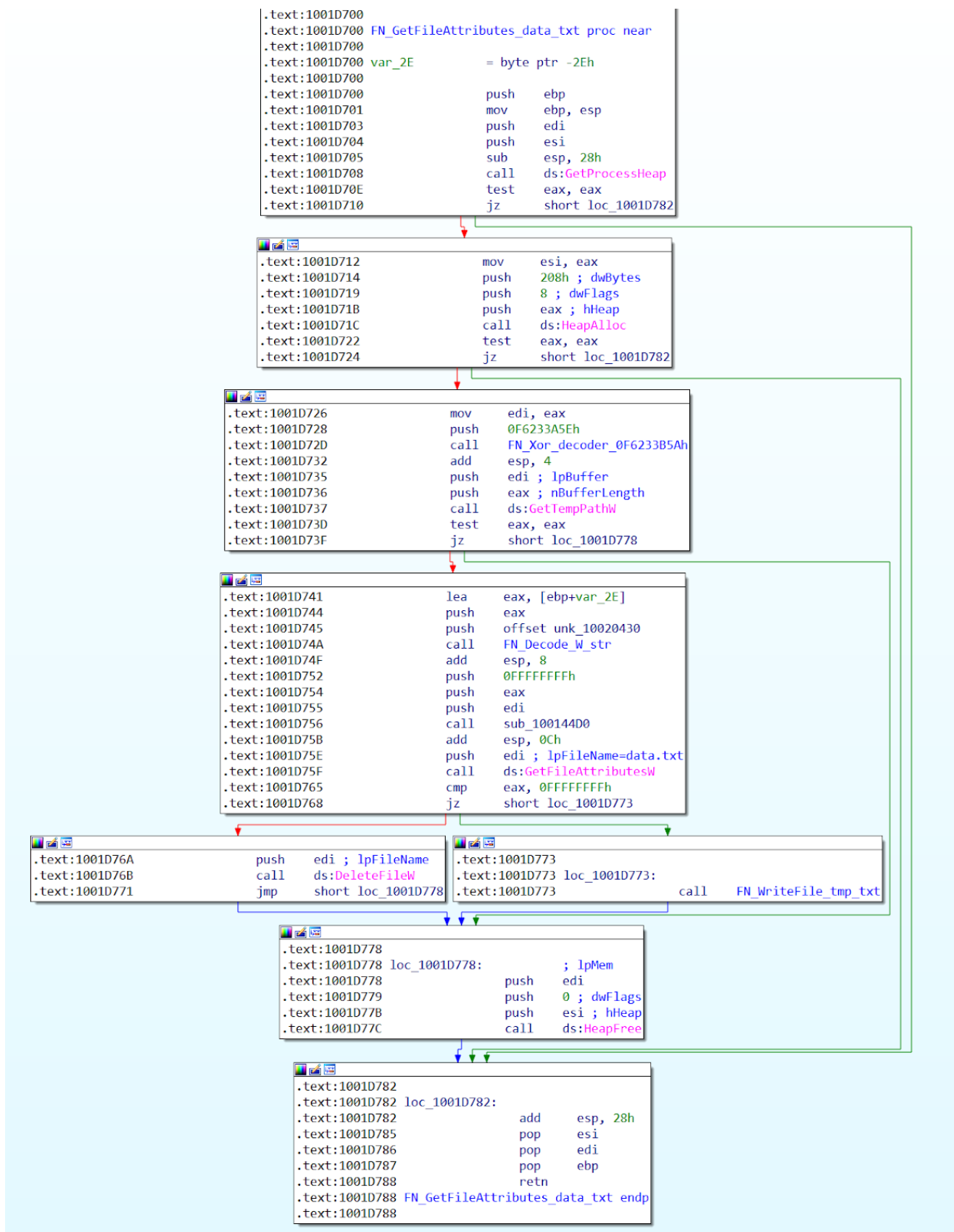


Figure 5. One of the small functions responsible for API Hammering in ZLoader. By using a debugger, we could figure out the number of calls made to four file I/O functions (see Figure 6). The large and smaller functions together generate more than a million function calls in total, without the use of a single large loop as seen in BazarLoader.

```

1232934 "ReadFile"
1232935 "CreateFileW"
1232936 "WriteFile"
1232937 "CreateFileW"
1232938 "WriteFile"
1232939 "CreateFileW"
1232940 "WriteFile"
1232941 "CreateFileW"
1232942 "WriteFile"
1232943 "CreateFileW"
1232944 "WriteFile"
1232945 GetFileAttributesW
1232946 "CreateFileW"
1232947 "WriteFile"
1232948 GetFileAttributesW
1232949 "CreateFileW"
1232950 "WriteFile"

```

Figure 6. Debugger log for APIs responsible for API

Hammering in ZLoader.

The following table shows the API function call counts made during our analysis process:

I/O API function	Total Call Count
ReadFile	278,850
WriteFile	280,921
GetFileAttributesW	113,389
CreateFileW	559,771

Table 1. API function call counts.

The execution time of the four large functions delays the injection of the Zloader payload. Without complete execution of these functions, the sample would appear to be a benign sample just carrying out file I/O operations.

The following disassembled code shows the four API hammering procedures followed by the injection procedures:

```

.text:1001026C      call     FN_Hammering      ; Hammering start!
.text:10010271      call     FN_Hammering_0
.text:10010276      call     FN_Hammering_1
.text:1001027B      call     FN_Hammering_2
.text:10010280      mov     esi, 0FFFFFFFFh

```



```

.text:10010285      call     sub_10001770
.text:1001028A      test    al, al
.text:1001028C      jz      loc_10010684
.text:10010292      call    FN_GetProcessHeap
.text:10010297      cmp     current_mod_base, 0
.text:1001029E      jz      loc_1001066F
.text:100102A4      push   0FDA8B77h      ; API_hash
.text:100102A9      push   0              ; dll_selector
.text:100102AB      call    FN_GetProcAddress
.text:100102B0      add     esp, 8
.text:100102B3      lea    esi, [ebp+var_578]
.text:100102B9      push   104h
.text:100102BE      push   esi
.text:100102BF      push   current_mod_base
.text:100102C5      call   eax
.text:100102C7      mov    eax, current_mod_base
.text:100102CC      test   eax, eax
.text:100102CE      mov    [ebp+var_1C], eax
.text:100102D1      jz     loc_1001066F
.text:100102D7      lea    ebx, [ebp+StartupInfo] ; __int16
.text:100102DD      push   44h ; 'D'
.text:100102DF      push   ebx
.text:100102E0      call   sub_1000E110
.text:100102E5      add     esp, 8
.text:100102E8      lea    eax, [ebp+enc_str]
.text:100102EE      mov    [ebp+StartupInfo.cb], 44h ; 'D'
.text:100102F8      push   eax              ; clear_str
.text:100102F9      push   offset msiexec_exe ; msiexec.exe
.text:100102FE      call   FN_Decode_C_str
.text:10010303      add     esp, 8
.text:10010306      lea    edi, [ebp+CommandLine]
.text:1001030C      push   0FFFFFFFFh
.text:1001030E      push   eax
.text:1001030F      push   edi
.text:10010310      call   sub_100171E0
.text:10010315      add     esp, 0Ch
.text:10010318      push   1E16041h      ; API_hash
.text:1001031D      push   0              ; dll_selector
.text:1001031F      call   FN_GetProcAddress
.text:10010324      add     esp, 8
.text:10010327      lea    ecx, [ebp-3Ch]
.text:1001032A      push   ecx              ; lpProcessInformation
.text:1001032B      push   ebx              ; lpStartupInfo
.text:1001032C      push   0              ; lpCurrentDirectory
.text:1001032E      push   0              ; lpEnvironment
.text:10010330      push   CREATE_SUSPENDED ; dwCreationFlags
.text:10010332      push   0              ; bInheritHandles
.text:10010334      push   0              ; lpThreadAttributes
.text:10010336      push   0              ; lpProcessAttributes
.text:10010338      push   edi              ; lpCommandLine = msiexec.exe
.text:10010339      push   0              ; lpApplicationName
.text:1001033B      call   CreateProcessA

```

Figure 6. API Hammering before payload injection in ZLoader.

Conclusion: WildFire vs API Hammering

Results from analyzing various implementations of API Hammering enabled the detection of malware samples using API Hammering for sandbox evasion in WildFire. WildFire detects the use of API Hammering by BazarLoader, Zloader, and other malware families.

The following excerpt from the WildFire report of our BazarLoader sample shows the detected entry for API Hammering.

3.1.1. Behavioral Summary

This sample was found to be **malware** on this virtual machine.

Behavior
Sample used SetFileTime to modify file last access time. Sample used SetFileTime to modify file last access time.
Sample used SetFileTime to modify file last write time. Sample used SetFileTime to modify file last write time.
Created or modified a file Legitimate software creates or modifies files to preserve data across system restarts. Malware may create or modify files to deliver malicious payloads or maintain persistence on a system.
Started a process A process running on the system may start additional processes to perform actions in the background. This behavior is common to legitimate software as well as malware.
Sample tries to access the generic query interface to the DNS namespace. Sample tries to access the generic query interface to the DNS namespace.
Modified the Windows Registry The Windows Registry houses system configuration settings and options, including information about installed applications, services, and drivers. Malware often modifies registry data to establish persistence on the system and avoid detection.
API Hammering is a technique to delay sandbox analysis and hide the malicious activities. API Hammering is a technique to delay sandbox analysis and hide the malicious activities.
Started a process from a user folder User folders are storage locations for music, pictures, downloads, and other user-specific files. Malware often runs executable content out of these folders to avoid detection, while legitimate applications are usually run out of the Windows, Windows system, or Program Files folders.

Figure 7. WildFire detected

API Hammering along with other behaviors in a Bazarloader sample.

Palo Alto Networks customers receive further protections against other malware families using similar sandbox evasion techniques through Cortex XDR or our Next-Generation Firewall with WildFire and Threat Prevention security subscriptions.

Indicators of Compromise

BazarLoader Sample

ce5ee2fd8aa4acda24baf6221b5de66220172da0eb312705936adc5b164cc052

Zloader Sample

44ede6e1b9be1c013f13d82645f7a9cff7d92b267778f19b46aa5c1f7fa3c10b

**Get updates from
Palo Alto
Networks!**

Sign up to receive the latest news, cyber threat intelligence and research from us

By submitting this form, you agree to our [Terms of Use](#) and acknowledge our [Privacy Statement](#).