

# The evolution of dialog templates – Summary

[devblogs.microsoft.com/oldnewthing/20040624-00](http://devblogs.microsoft.com/oldnewthing/20040624-00)

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As promised, here's the tabular version of [the evolution of dialog templates](#). It doesn't contain any new information, but it may give you a little glimpse into how things evolved to see the small changes highlighted against each other.

	<b>16-bit classic</b>	<b>32-bit classic</b>
	<b>16-bit extended</b>	<b>32-bit extended</b>
	style 8-bit item count coordinates	extended style, style 16-bit item count coordinates
<b>Header</b>	help ID, extended style, style 8-bit item count coordinates	help ID, extended style, style 16-bit item count coordinates
<b>Menu</b>	ASCIIZ or ordinal	UNICODEZ or ordinal
	ASCIIZ or ordinal	UNICODEZ or ordinal
<b>Class</b>	ASCIIZ or ordinal	UNICODEZ or ordinal
	ASCIIZ	UNICODEZ
<b>Caption</b>	ASCIIZ	UNICODEZ
<b>Font (if DS_SETFONT)</b>	size ASCIIZ font name	size UNICODEZ font name

	size, weight, italic, charset ASCIIZ font name	size, weight, italic, charset UNICODEZ font name
<b>Item template alignment</b>	BYTE	DWORD
	BYTE	DWORD
<b>Item templates</b>	size, position 16-bit ID style class, ASCIIZ text/ordinal 8-bit extra data	size, position 16-bit ID extended style, style class, UNICODEZ text/ordinal 16-bit extra data
	size, position 32-bit ID help ID, extended style, style class, ASCIIZ text/ordinal 16-bit extra data	size, position 32-bit ID help ID, extended style, style class, UNICODEZ text/ordinal 16-bit extra data

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