Answer to previous exercise about m_fRecursing

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Answer to previous exercise: The `m_fRecursing` flag does not need to be per-instance. It only needs to be valid long enough that the recursive call that comes immediately afterwards can be detected. However, a global variable would not work because two threads might be inside the recursive `DefDlgProc` call simultaneously. But a thread-local variable would work. (If you prefer to code in plain C or don't want to use classes, you may find this alternative easier to work with.)

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