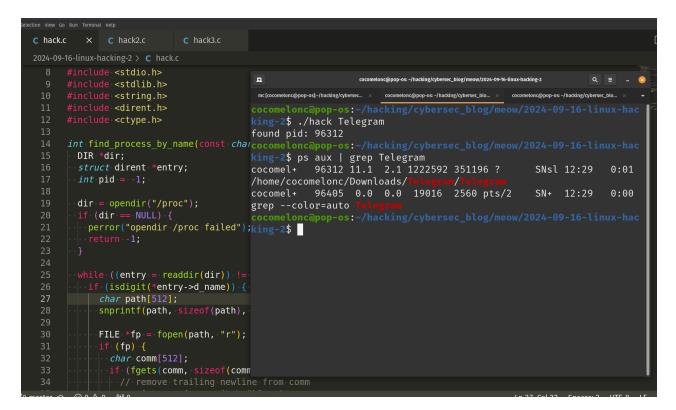
Linux malware development 2: find process ID by name. Simple C example.

cocomelonc.github.io/linux/2024/09/16/linux-hacking-2.html

September 16, 2024

5 minute read

Hello, cybersecurity enthusiasts and white hackers!



I promised to shed light on programming rootkits and other interesting and evil things when programming malware for Linux, but before we start, let's try to do simple things. Some of my readers have no idea how to do, for example, code injections into Linux processes.

Those who have been reading me for a very long time remember such an interesting and simple <u>example of finding</u> the process identifier in Windows for injection purposes.

practical example

Let's implement similar logic for Linux. Everything is very simple:

```
/*
 * hack.c
 * linux hacking part 2:
 * find process ID by name
 * author @cocomelonc
* https://cocomelonc.github.io/linux/2024/09/16/linux-hacking-2.html
*/
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <dirent.h>
#include <ctype.h>
int find_process_by_name(const char *proc_name) {
  DIR *dir;
  struct dirent *entry;
  int pid = -1;
  dir = opendir("/proc");
  if (dir == NULL) {
    perror("opendir /proc failed");
    return -1;
  }
  while ((entry = readdir(dir)) != NULL) {
    if (isdigit(*entry->d_name)) {
      char path[512];
      snprintf(path, sizeof(path), "/proc/%s/comm", entry->d_name);
      FILE *fp = fopen(path, "r");
      if (fp) {
        char comm[512];
        if (fgets(comm, sizeof(comm), fp) != NULL) {
          // remove trailing newline from comm
          comm[strcspn(comm, "\r\n")] = 0;
          if (strcmp(comm, proc_name) == 0) {
            pid = atoi(entry->d_name);
            fclose(fp);
            break;
          }
        }
        fclose(fp);
      }
    }
  }
  closedir(dir);
  return pid;
}
int main(int argc, char *argv[]) {
  if (argc != 2) {
```

```
fprintf(stderr, "usage: %s <process_name>\n", argv[0]);
return 1;
}
int pid = find_process_by_name(argv[1]);
if (pid != -1) {
    printf("found pid: %d\n", pid);
} else {
    printf("process '%s' not found.\n", argv[1]);
}
return 0;
}
```

My code demonstrates how to search for a running process by its name in Linux by scanning the /proc directory. It reads the process names stored in /proc/[pid]/comm, and if it finds a match, it retrieves the process ID (PID) of the target process.

As you can see there are only two functions here. First of all, we implemented find_process_by_name function. This function is responsible for searching for the process by name within the /proc directory.

It takes a process name (proc_name) as input and returns the PID of the found process or -1 if the process is not found.

The function uses the opendir() function to open the /proc directory. This directory contains information about running processes, with each subdirectory named after a process ID (PID).

Then, iterate through entries in /proc:

```
while ((entry = readdir(dir)) != NULL) {
```

the readdir() function is used to iterate through all entries in the /proc directory, each entry represents either a running process (if the entry name is a number) or other system files.

Then checks whether the entry name represents a number (i.e., a process ID). Only directories named with digits are valid process directories in /proc:

```
if (isdigit(*entry->d_name)) {
```

Note that, the comm file inside each /proc/[pid] directory contains the name of the executable associated with that process:

snprintf(path, sizeof(path), "/proc/%s/comm", entry->d_name);

that means, we constructs the full path to the comm file by combining /proc/, the process ID (d_name), and /comm.

Finally, we open comm file, read process name and compare it:

```
FILE *fp = fopen(path, "r");
if (fp) {
   char comm[512];
   if (fgets(comm, sizeof(comm), fp) != NULL) {
     // remove trailing newline from comm
     comm[strcspn(comm, "\r\n")] = 0;
     if (strcmp(comm, proc_name) == 0) {
        pid = atoi(entry->d_name);
        fclose(fp);
        break;
     }
}
```

Then, of course, close the directory and return.

The second function is the main function:

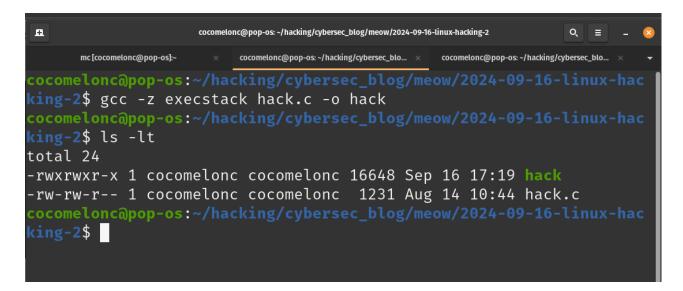
```
int main(int argc, char *argv[]) {
  if (argc != 2) {
    fprintf(stderr, "usage: %s <process_name>\n", argv[0]);
    return 1;
  }
  int pid = find_process_by_name(argv[1]);
  if (pid != -1) {
    printf("found pid: %d\n", pid);
  } else {
    printf("process '%s' not found.\n", argv[1]);
  }
  return 0;
}
```

Just check command-line args and run process finding logic.

demo

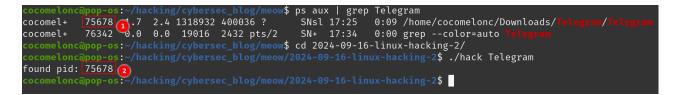
Let's check everything in action. Compile it:

gcc -z execstack hack.c -o hack



Then run it in linux machine:

.\hack [process_name]



As you can see, everything is wokred perfectly. We found Telegram ID (75678) in my case! = $^{..}$

It all seems very easy, doesn't it?

But there is a caveat. If we try to run it for processes like firefox in my example:

```
.\hack firefox
```

we got:

<pre>cocomelonc@pop-os:~/hacking/cybersec_blog/meow/2024-09-16-linux-hac</pre>											
king-2\$./hack firefox											
prod	process 'firefox' not found.										
coco	<pre>cocomelonc@pop-os:~/hacking/cybersec_blog/meow/2024-09-16-linux-hac</pre>										
king-2\$ ps aux grep firefox											
coco	omel+	2586	3.8	4.3	13462428	3 695296	?	Sl	Sep13	160:3	3
	omel+					25344 ?					
/usr/lib/firefox/firefox-bin -contentproc -greomni /usr/lib/firefox											
<pre>/omni.ja -appomni /usr/lib/firefux/browser/omni.ja -appDir /usr/lib /firefox/browser {1e774095-c604-40a3-ae65-d34c473e348c} 2586 true f</pre>											
		owser	{1e774	4095-	c604-40a	a3-ae65-	d34c47	3e348	c} 2586	o true	f
	server										
	omel+					33788 ?		Sl	Sep13		
/usi	c/lib/ <mark>fi</mark>	refox/		ox-bi	<u>n -c</u> onte	entproc	-paren	tBuil	dID 202	40321	23

The issue we're facing may stem from the fact that some processes, like firefox, might spawn child processes or multiple threads, which might not all use the comm file to store their process name.

The /proc/[pid]/comm file stores the executable name without the full path and may not reflect all instances of the process, especially if there are multiple threads or subprocesses under the same parent.

So possible issues in my opinion are:

- different process names in /proc/[pid]/comm: child processes or threads could use different naming conventions or might not be listed under /proc/[pid]/comm as firefox.
- zombies or orphan processes: some processes might not show up correctly if they are in a zombie or orphaned state.

practical example 2

Instead of reading the comm file, we can check the /proc/[pid]/cmdline file, which contains the full command used to start the process (including the process name, full path, and arguments). This file is more reliable for processes that spawn multiple instances like firefox.

For this reason I just created another version (hack2.c):

```
/*
 * hack2.c
 * linux hacking part 2:
 * find processes ID by name
 * author @cocomelonc
* https://cocomelonc.github.io/linux/2024/09/16/linux-hacking-2.html
*/
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <dirent.h>
#include <ctype.h>
void find_processes_by_name(const char *proc_name) {
  DIR *dir;
  struct dirent *entry;
  int found = 0;
 dir = opendir("/proc");
  if (dir == NULL) {
    perror("opendir /proc failed");
    return;
 }
 while ((entry = readdir(dir)) != NULL) {
    if (isdigit(*entry->d_name)) {
      char path[512];
      snprintf(path, sizeof(path), "/proc/%s/cmdline", entry->d_name);
      FILE *fp = fopen(path, "r");
      if (fp) {
        char cmdline[512];
        if (fgets(cmdline, sizeof(cmdline), fp) != NULL) {
          // command line arguments are separated by '0', we only need the first
argument (the program name)
          cmdline[strcspn(cmdline, "\0")] = 0;
          // perform case-insensitive comparison of the base process name
          const char *base_name = strrchr(cmdline, '/');
          base_name = base_name ? base_name + 1 : cmdline;
          if (strcasecmp(base_name, proc_name) == 0) {
            printf("found process: %s with PID: %s\n", base_name, entry->d_name);
            found = 1;
          }
        }
        fclose(fp);
      }
   }
 }
  if (!found) {
```

```
printf("no processes found with the name '%s'.\n", proc_name);
}
closedir(dir);
}
int main(int argc, char *argv[]) {
    if (argc != 2) {
        fprintf(stderr, "usage: %s <process_name>\n", argv[0]);
        return 1;
    }
    find_processes_by_name(argv[1]);
    return 0;
}
```

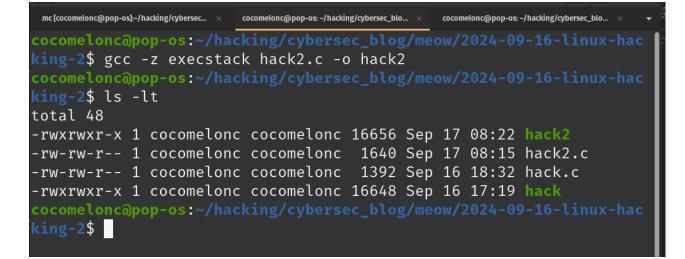
As you can see, this is an updated version of the code that reads from /proc/[pid]/cmdline instead.

But the file /proc/[pid]/cmdline or /proc/[pid]/status may not always show all subprocesses or threads correctly.

demo 2

Let's check second example in action. Compile it:

```
gcc -z execstack hack2.c -o hack2
```



Then run it in linux machine:

.\hack [process_name]

cocomelonc@pop-os:~/hacking/cybersec_blog/meow/2024-09-16-linux-hac king-2\$./hack2 firefox found process: firefox with PID: 2586 cocomelonc@pop-os:~/hacking/cybersec_blog/meow/2024-09-16-linux-hac king-2\$./hack2 Firefox found process: firefox with PID: 2586 cocomelonc@pop-os:~/hacking/cybersec_blog/meow/2024-09-16-linux-hac king-2\$ ps aux | grep firefox | head -n 3 | grep firefox cocomel+ 2586 3.3 4.5 13450656 736480 ? Sl Sep13 168:02 cocomel+ 3239 0.0 0.1 279896 25344 ? S Sep13 0:01 /usr/lib/firefox/firefox-bin -contentproc -greomni /usr/lib/f /omni.ja -appomni /usr/lib/firefox/browser/omni.ja -appDir /usr/lib x/browser {1e774095-c604-40a3-ae65-d34c473e348c} 2586 true f /firef orkserver

As you can see, it's correct.

I hope this post with practical example is useful for malware researchers, linux programmers and everyone who interested on linux kernel programming and code injection techniques.

Find process ID by name. Windows version source code in github

This is a practical case for educational purposes only.

Thanks for your time happy hacking and good bye! *PS. All drawings and screenshots are mine*